PARADISE KILLER

A GUIDE FOR INVESTIGATION FREAKS

Oli: This is weird. I never expected to be writing a message in a book for a physical edition of our weird game. I love physical games! Having a physical Paradise Killer on my shelf is a dream come true. Thank you to everyone that made this possible; the amazing dev team, the wonderful folks at Fellow Traveller, the cool kids at 1Print Games and all the weirdos that liked our game enough to will this into existence. Thank you for supporting and enjoying Paradise Killer enough that someone thought it would be a good idea to put it on a cartridge!

Phil: As I write this it's been exactly 6 months since Paradise Killer was released. Right up until the day before release we had genuinely no idea if people would like our game, but what I did know is that I was proud of Paradise Killer. It gave old school friends the chance to build something that truly represents us. It gave us a chance to be truly creative and make something we really wanted to play. It gave focus and hope during the darkest times of my life. I'm still shocked at all the support we've had from fans, we really never expected this. To you, everyone involved in Paradise Killer, our family, and friends - Thank You!

Rachel: Thank you to everyone who supported us and believed in us, to our families and friends, my amazing teammates, and to everyone who has played Paradise Killer. We had no idea if people would feel the same way we did about the game, and it means the world to us to hear that people out there enjoyed their time on Island 24 with Shinji and Lady Love Dies. It's been amazing to see the fan reaction to the world and characters and we couldn't be happier. Thank you!

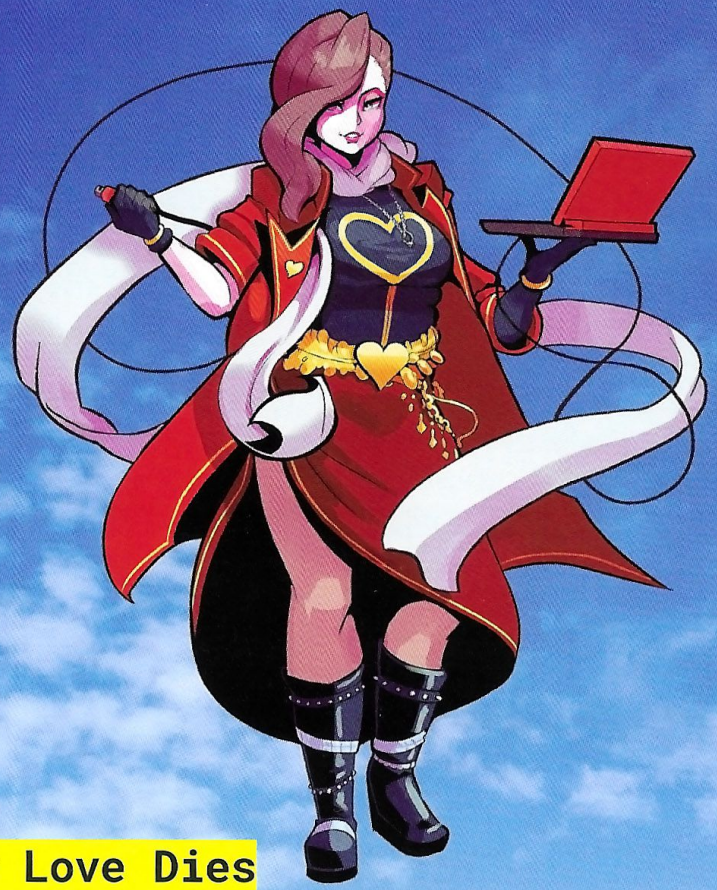
KAIZEN
カイゼン
GAME WORKS

Paradise Island. A synthetic rock floating on an ocean in another reality filled with dreadful visions, psychopaths and a thousand secrets. Each island fails and a new one is born. On a dark night during the 24th Island Sequence, Paradise is killed.

The surreal Paradise Island is home to the Syndicate; immortal worshippers of dead alien gods. The player assumes the role of Lady Love Dies, an exiled investigator brought back to solve the mass murder of the Syndicate's Council. Using Starlight, her investigation assistant computer, Lady Love Dies will scour Paradise Island for clues in her quest for justice. Will she find a single culprit or unravel a conspiracy centuries in the making?

Scour the sun drenched streets of Paradise. Interrogate freaks and psychopaths. Understand the depths of demonic degeneracy. Uncover the facts and make the truths.

Find out who killed Paradise.



Lady Love Dies

Born at The Longest Tower, Britain in AD 1000 under the sign of Kiss Me To The Moon.

As a child Love Dies was forbidden from chasing her dream of being an investigator, her parents insisting that she would continue the family business and raise a family. During the Great Betrayal she fled her family and travelled to join the embryonic Syndicate. Due to her obsessive personality and relentless pursuit of the truth, she earned the nickname "Investigation Freak". She quickly became the Syndicate's lead investigator and formed the Paradise Psycho Unit on Island 13.

The agency was very short lived; on the same island she was deceived by Damned Harmony. The god planned to wipe out the Syndicate for his own ends. Love Dies was exiled to the Idle Lands and the PPU was shut down.

Grand Marshal Akiko 14

Born in Mihai Day, Romania in AD 991 under the sign of New Night.

The Grand Marshal recruits, trains and leads her Marshals in any military activity the Syndicate performs.

Akiko was born an orphan in Mihai Day, Romania during the reign of the gods. She was drafted into the army of New Night as Damned Harmony's forces pushed across Eastern Europe. At age 13 she was leading guerrilla operations after excelling at hand to hand and weapons based combat.

When the Great Betrayal happened she fled to join the Syndicate. New Night had given her a home and a purpose. She had no intention of forsaking her god.

Carmelina Silence

Born to Romeo and Natasha Silence on the 4th Island Sequence under the sign of Blood Dancer. Her parents were skilled island architects and taught her how to weave psychic will into structure. Carmelina has since become a genius architect and will soon achieve the perfect island.

Romeo Silence was seduced by the god Cosmic Deceit and committed treason against the Syndicate. As part of his punishment, no member of the Silence family would ever be allowed on the Council. Her mother was killed fighting to protect the Council during the demonic invasion on the 9th Island Sequence.

Carmelina is a private person, preferring to focus on her craft than engaging with the rest of the Syndicate.

Crimson Acid

Born in the Hospital of Our Martyred Goat, England, in AD 1002 under the sign of Endless Moon.

As a teenager Crimson left home to fight for Endless Moon in France. She excelled at guerrilla operations and became known as the Glamour of the Battlefield due to her stunning beauty and presence. When the Great Betrayal happened, she fled to join the Syndicate.

During the demonic invasion of Island 19 she operated as not only a figurehead for the troops to rally around but also as a guerrilla warrior. As the demons infested the island she struck at them from the shadows, destabilising their formations and enabling Syndicate victory. The gods sensed this and bestowed a blessing upon her, transforming her head into that of a holy goat.

After her blessing, the Council voted unanimously for Crimson to become an idol for the island. She was presented as an example of holy excellence and aspiration. Soon her image was plastered on drinks cans and motivational posters. Crimson hated it. She was a warrior, not a model.

As the centuries wore on, Crimson set up a secrets emporium on the islands. She established a network of spies and surveillance and now trades secrets of money.

Doctor Doom Jazz

Born in the Cannon Fortress, Scotland, in AD 988 under the sign of Cosmic Deceit.

Growing up during a military campaign, Doom Jazz longed to become a doctor to tend to the wounded. He snuck into the Haunted Ziggurat medical school and studied in the library after hours. He was caught but Doom Jazz is a charmer if nothing else and managed to convince them to let him stay. He became their top student and battlefield medic. He was captured during the Great Betrayal, losing his arms in a torture chamber before being rescued by Eyes Kiwami. The two fled to join the Syndicate.

Doom Jazz is a playboy, never settling down with anyone. He lives on his own in a personal yacht, away from the traditional Syndicate residences.

Henry Division

A Citizen born to Rina Division 27 years ago. Father unknown.

Being fatherless left him angry. He swung wildly between being a shut-in and almost feral. Intellectual and creative but finds it difficult to apply himself. He struggled through his school work until he became aware of demonology and suddenly developed an interest in occult mathematics. He scraped a pass at the end of the course and continued his studies himself.

Has a chip on his shoulder about being a citizen and the way the Syndicate looks down on the inhabitants of the island.

Lydia Day Break

Born in Mwana Falls, Kenya in AD 1001 under the sign of Beautiful Spectre.

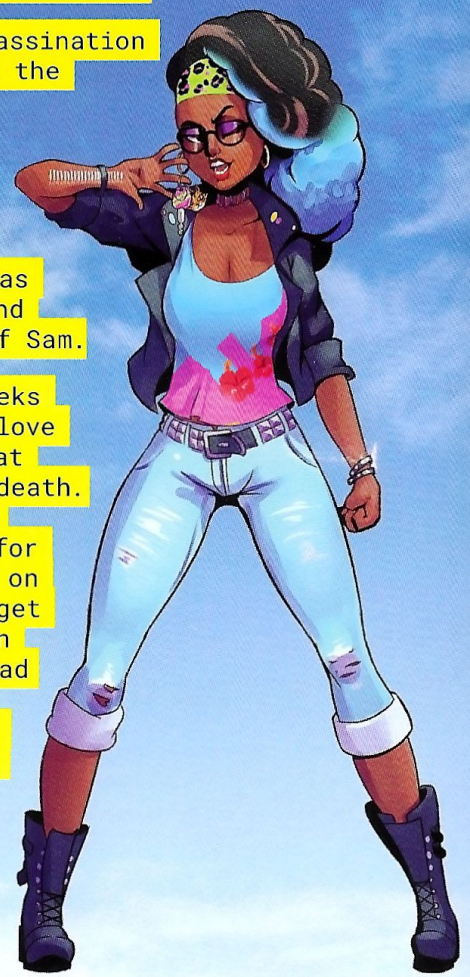
The Syndicate's Ferry Woman, responsible for transporting the Syndicate to new Island Sequences.

After an uninteresting childhood spent in worship of Beautiful Spectre she enlisted in the army during her teens and became known as a titan killer after she successfully defended a temple complex from three monstrosities born from beyond the stars. She then became an assassin, working in the shadows.

She retired from the world of assassination when she met Sam, fleeing to join the Syndicate together.

One of her targets was Sam Day Break, a hero from an opposing army. They met and faced off in a duel that lasted for two weeks and destroyed the small town of Ras 009. Eventually Lydia triumphed and drove a sword through the heart of Sam.

Sam refused to die. In the two weeks of their duel, Sam had fallen in love with Lydia and the strength of that love transformed Sam's body upon death. Flesh fell away, leaving Sam as a skeleton. Sam professed his love for Lydia. She too had fallen for Sam on the battlefield and they fled to get married. They were in Babylon when the Great Betrayal happened and had no desire to be part of it. They still worshipped their gods. They had heard of the formation of the Syndicate and headed to them.



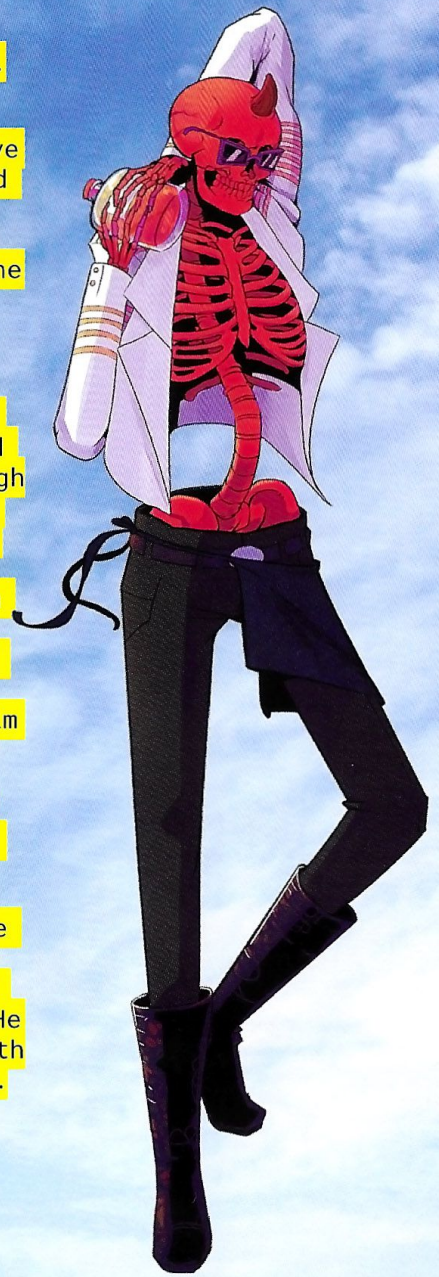
Sam Day Break

Born in the shadow of the dragon in Turkey in AD 999 under the sign of Shadow Zero.

Sam took to killing like breathing. He killed to survive on the streets and then killed as a soldier before just killing for fun. He became a hitman extraordinaire under the banner of Shadow Zero.

He met Lydia on the battlefield. The two battled for two weeks, destroying the town of Ras 009. Lydia claimed victory and stabbed Sam through the heart. While fighting, he had fallen in love with Lydia and in his moment of death, refused to leave her. His skin fell away and his skeleton hardened, becoming a deep red as he confessed his love for her. She too had fallen for him and accepted his confession. They fled to get married. He renounced his murderous ways and refuses to commit harm to others.

He runs a bar on each Paradise island. Sam collects whiskys from each Island Sequence and pairs them to his customers. He has developed an obsession with carving the perfect ice cubes.



Witness to the End

Born in the Chaos Palace in northern Iran in AD 981 under the sign of Destroyed Eden.

As a child, Witness was enslaved under the banner of Crying Grudge and put to work building the perpetually growing Chaos Palace in north Persia. During the Great Betrayal Witness refused to budge in his devotion, fleeing to hide within the impossible labyrinth of the Chaos Palace. Ezequial found Witness and urged him to follow him. They became very close. Witness was still a young man and Ezequial older and wiser. Witness looked up to him as a father figure after being taken from his own father at a young age.

Witness holds a great deal of responsibility, overseeing the end of an island. He ensures every failure is perfect. He collects and breeds rare plants in his penthouse.

Witness seems to have taken a dark turn into religious fanaticism recently. He despairs at his perception that the Syndicate have strayed from the path of their holy mission to resurrect the gods, focusing instead on building the perfect Paradise. Does that give him enough motive to commit the crime to end all crimes?

Yuri Night

Born in the Marble Chambers on Island Sequence 15 under the sign of Dire Rose.

Yuri despised his parents. They didn't have any drive or ambition, they just wanted to serve. He couldn't see a future for himself without more political power within the Syndicate.

An unattractive boy inside and out, Yuri wasn't blessed with any redeeming qualities. Bizarrely and without warning during his late teens, he transformed into the very image of stunning male beauty overnight.

He quickly rose up through the Syndicate with his new found charm and intelligence but people have started to see through him. He is struggling to reach the top of the Syndicate due to cronyism and seethes with resentment.

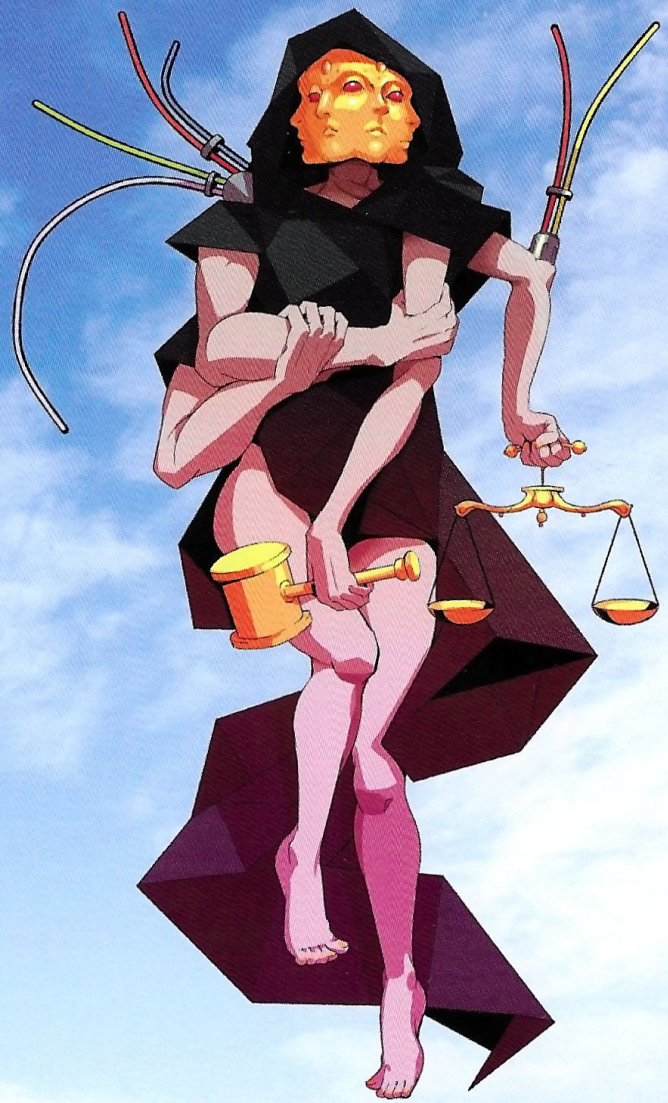
One Last Kiss

A mysterious spectre that lingers on the island. Who is she? What does she want?

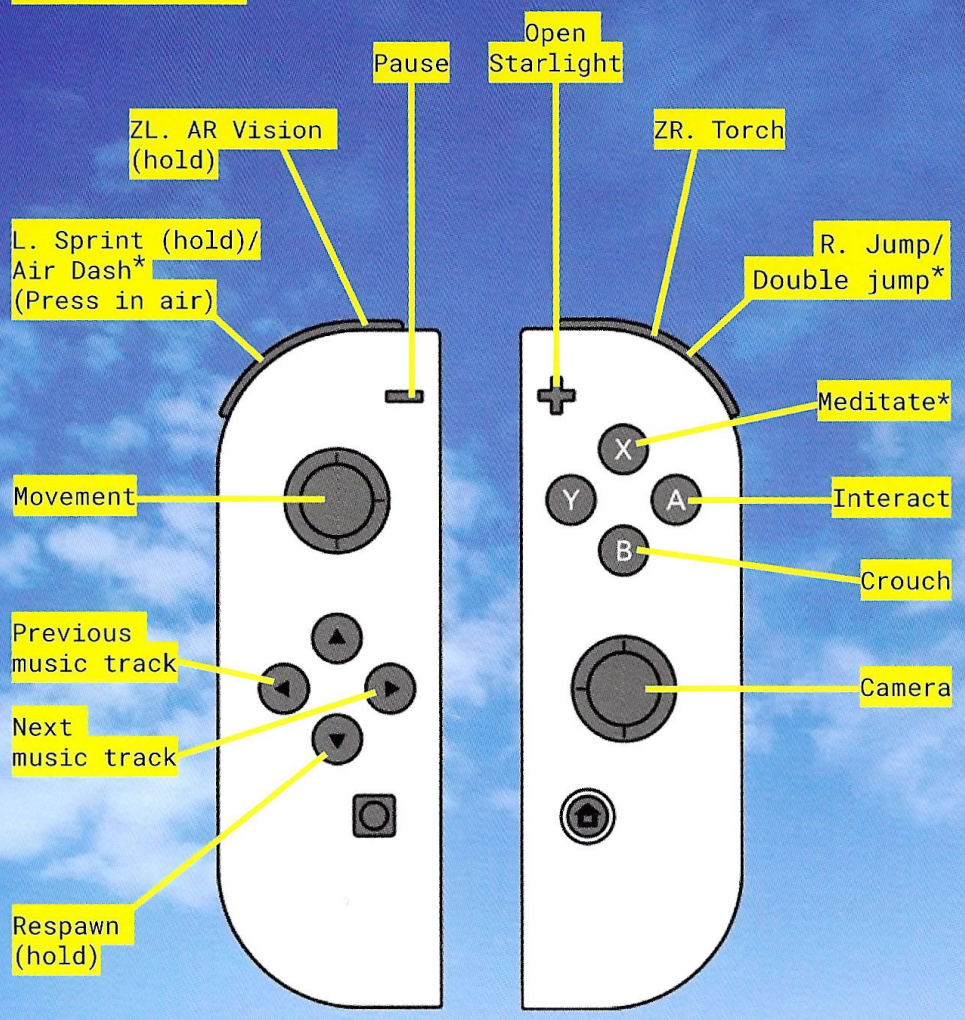
One Last Kiss is the ghost of murdered Syndicate member Grace Bloodlines. Grace was the Syndicate's exorcist but was murdered during Henry's arrest a decade ago. Is that the truth? Are the facts different?

Judge

Every society needs a form of justice and a Syndicate member volunteered. They believed so deeply in impartial justice that they scrubbed their ego and fused themselves to the island, becoming Judge. They would become the embodiment of justice, acting on behalf of the island.



Controls



*Requires upgrade

Some weirdos have said that having the jump button on a shoulder button is strange. I'll tell you what I think is strange; putting the jump button on a face button so you have to take your thumb off the right stick to jump, losing control of the camera while you jump. Please appreciate that you're still able to use your camera while jumping in Paradise Killer and notice that it feels better. Notice that it feels correct.

Investigate. Explore. Find out who killed Paradise.

Paradise Killer is all about your choices and your investigation. Once you arrive on Paradise Island, what you investigate is up to you. Do you try to break the alibi of your oldest friend first? What about the crime scene? Should you speak to the new ruler first? What about the incarcerated prime suspect? Step out into Paradise and discover the nature of crime

Developer Tips and Tricks:

Spend your Blood Crystals! There are loads of them! Go crazy with them!

The game doesn't auto-save. Remember to manually save at the phones!

---Fear the cosmos!---

Search everywhere! The whole island can be explored!

---If you feel an abyssal nightmare from beyond the stars approaching you in a dimension you cannot fathom, cry! The gods hate criers!---

Buy drinks from the vending machines!

---Think about everything. Think about nothing. Think about the time you looked at a pyramid and you're sure it moved but it didn't do it again and you looked away and looked back and it was inverted and you screamed to your companion but they weren't there and you looked at the pyramid but it was gone and there was a beast-headed god sitting in a field of roses on a planet covered in monolithic structures. Think about that.---

The Future of Paradise Killer

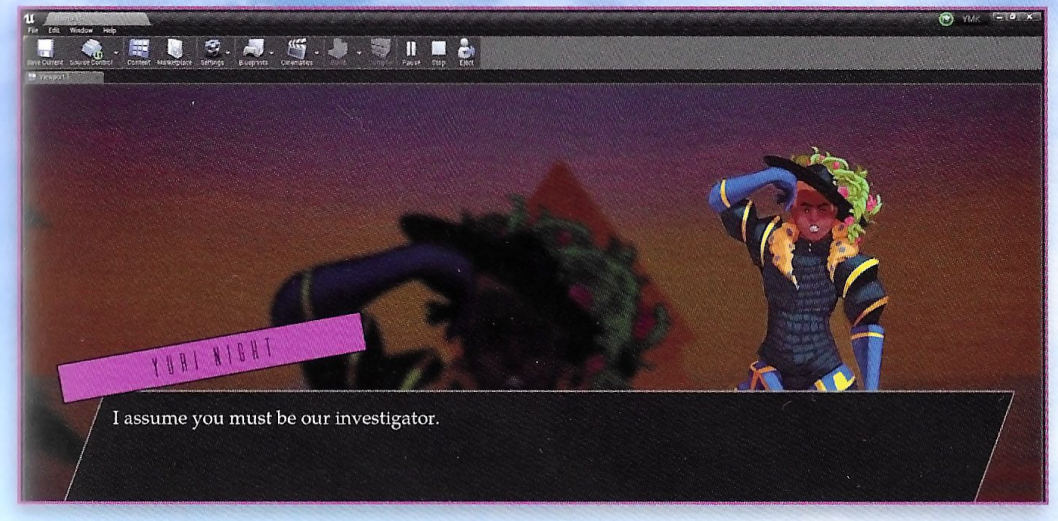
A wonderfully large number of Paradise Killer players have said that they want to see more games set in Paradise. A sequel is difficult because there are so many outcomes to Paradise Killer. Here are some things we have talked about doing but CURRENTLY HAVE NO PLANS FOR.

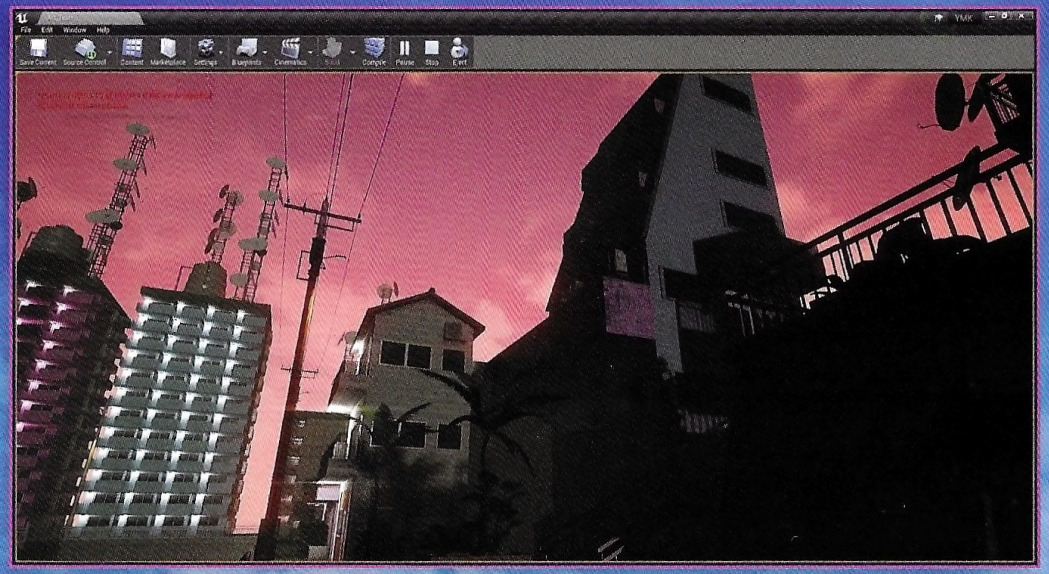
Paradise Killer IF: Screaming at the Cosmos:
A 'what-if' sequel/DLC where Lady Love Dies and Crimson Acid reform the Paradise Psycho Unit on Perfect 25 and investigate a series of bizarre murders. I think LD and Crimson would make a good buddy cop duo.

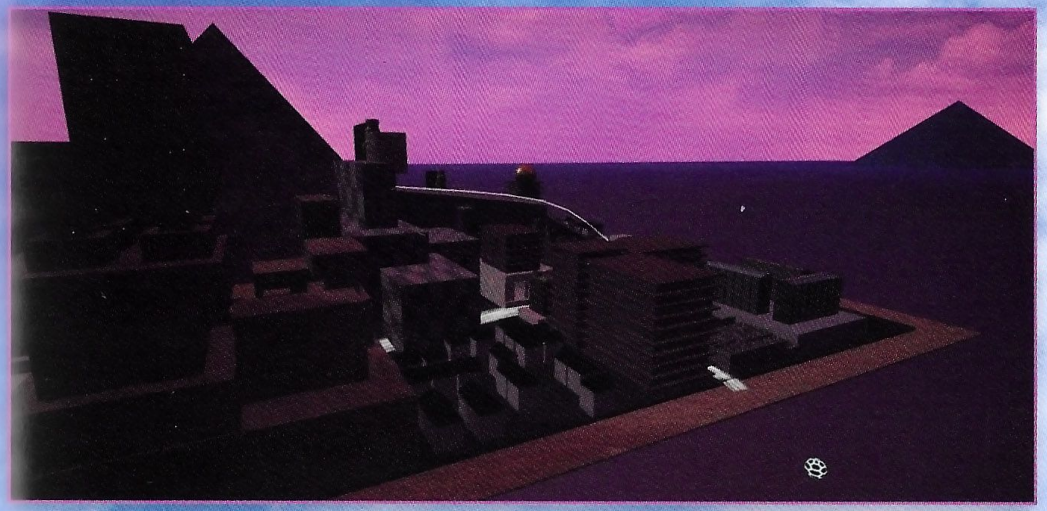
Untitled 3rd Person Action Game:
Lydia and Sam go to another planet and hunt gods. We didn't really work out why they might be doing this but it seems like something they'd do. We had a cool idea for overcharging your guns.

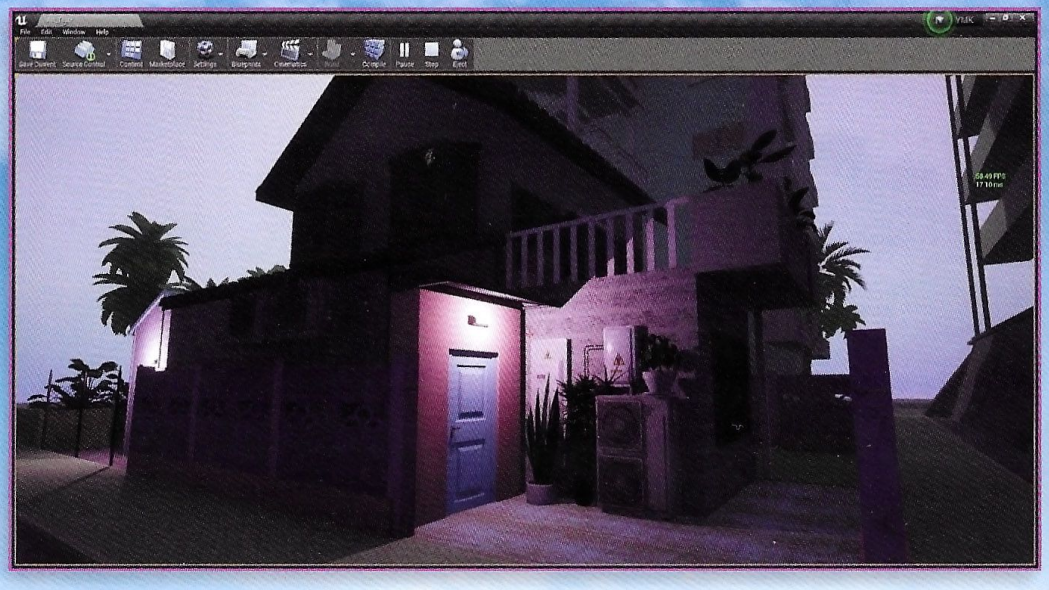
Paradise Psychos:
A prequel about the fall of Lady Love Dies. What happened on the 13th Island Sequence? What impossible choices did she have to make?

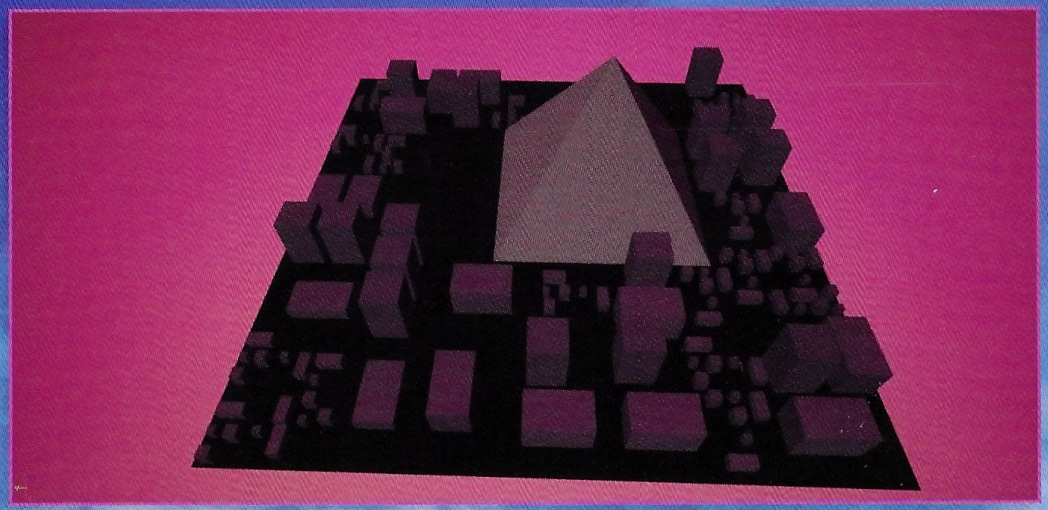
Development Screenshots

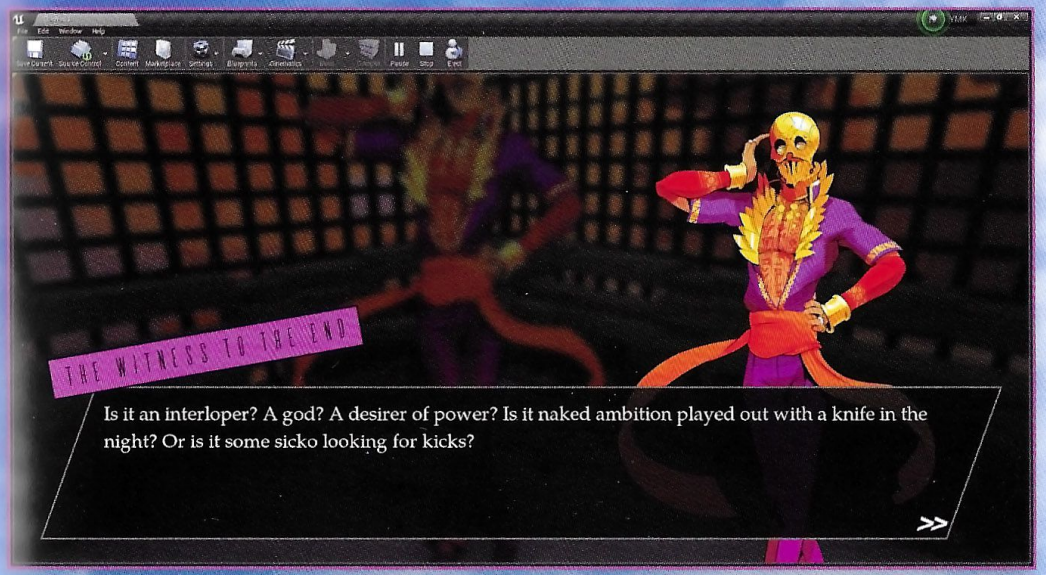


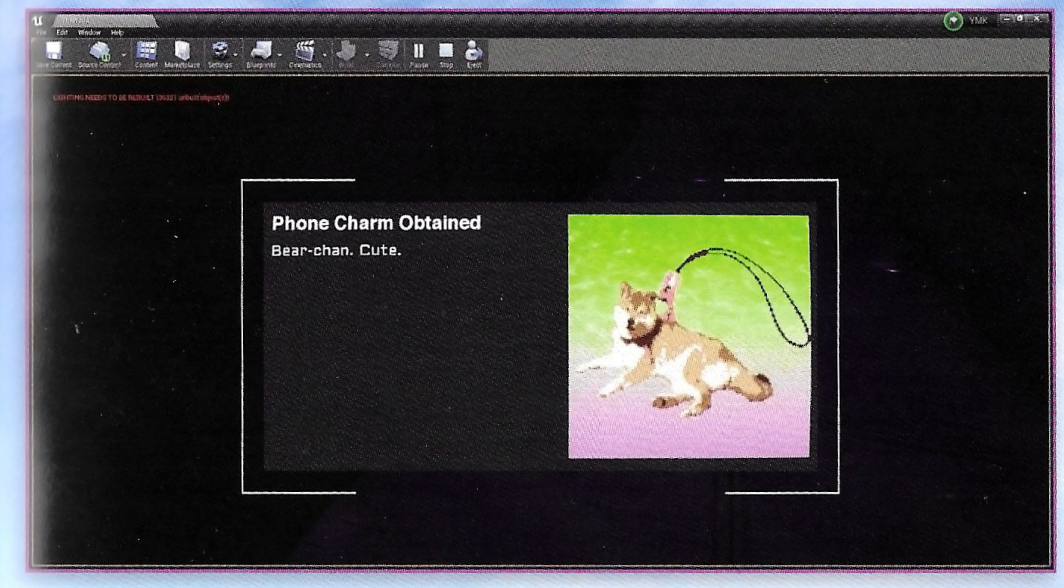


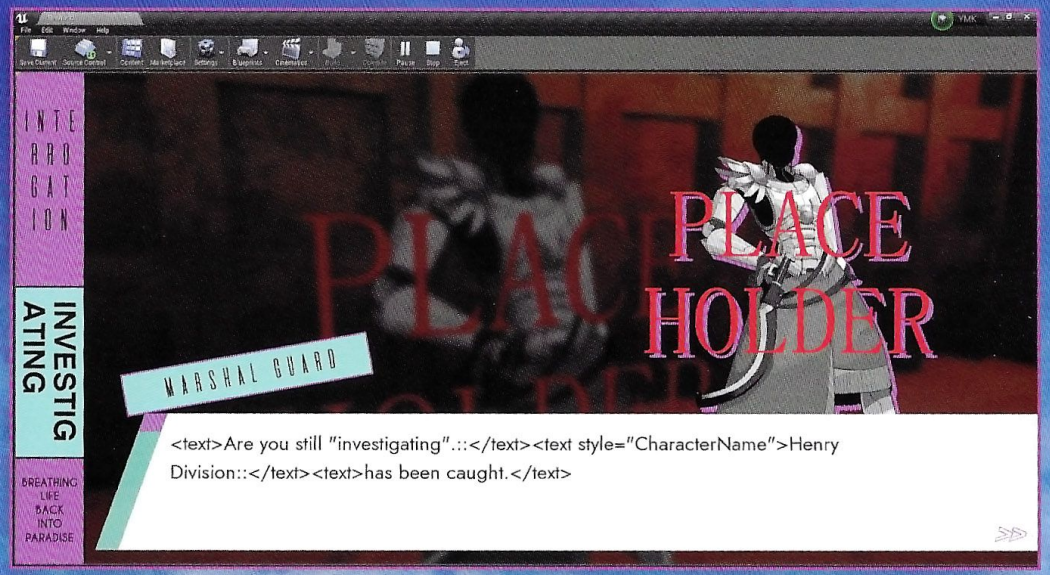


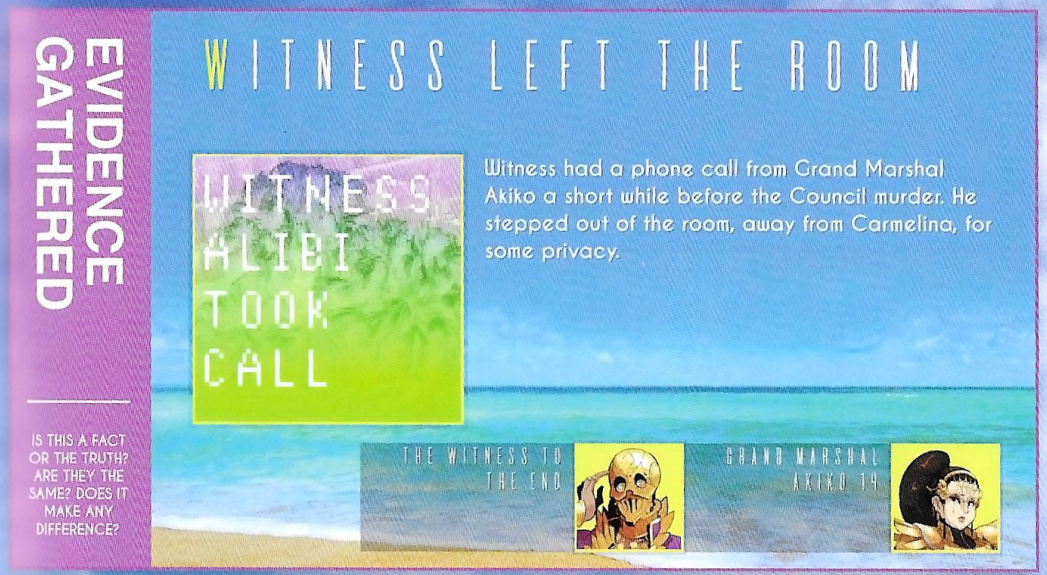




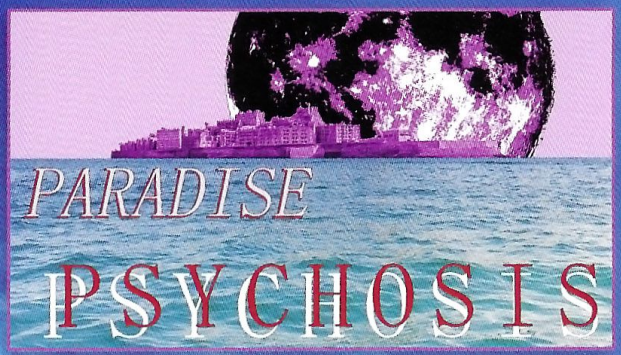

THE WITNESS TO THE END
Is it an interloper? A god? A desirer of power? Is it naked ambition played out with a knife in the night? Or is it some sicko looking for kicks?

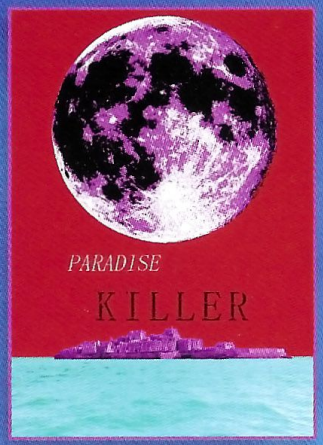

Phone Charm Obtained
Bear-chan. Cute.


INTERROGATION
INVESTIGATING
BREATHING LIFE BACK INTO PARADISE
PLACE HOLDER
MARSHAL GUARD
<text>Are you still "investigating".::</text><text style="CharacterName">Henry Division::</text><text>has been caught.</text>


EVIDENCE GATHERED
IS THIS A FACT OR THE TRUTH? ARE THEY THE SAME? DOES IT MAKE ANY DIFFERENCE?
WITNESS LEFT THE ROOM
WITNESS ALIBI TOOK CALL
Witness had a phone call from Grand Marshal Akiko a short while before the Council murder. He stepped out of the room, away from Carmelina, for some privacy.
THE WITNESS TO THE END
GRAND MARSHAL AKIKO 14

Logo Development





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In Loving Memory Of
Tim Richdale Avis Crawford

[PARADISE KILLER]

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